



## Forum: WD 8.x

**Topic: Gestion de la carte son**

**Subject: Re: Gestion de la carte son**

PostÃ© par: drcharly93

Contribution le : 29/7/2004 14:02:49

Salut,

Voir du coté du DirectSound directx

exemple de code en vb

```
Public DirectX As New DirectX7 Public DS As DirectSound Public DSBuffer As DirectSoundBuffer
Private Sub Form_Load() Set DS = DirectX.DirectSoundCreate("") DS.SetCooperativeLevel
Form1.hWnd, DSSCL_PRIORITY End Sub Sub LoadWave(File As String) Dim bufferDesc As
DSBUFFERDESC Dim waveFormat As WAVEFORMATEX bufferDesc.IFlags =
DSBCAPS_CTRLFREQUENCY Or DSBCAPS_CONTLPAN Or DSBCAPS_CTRLVOLUME Or
DSBCAPS_STATIC waveFormat.nFormatTag = WAVE_FORMAT_PCM
waveFormat.nChannels = 2 waveFormat.lSamplesPerSec = 22050
waveFormat.nBitsPerSample = 16 waveFormat.nBlockAlign = waveFormat.nBitsPerSample / 8 *
waveFormat.nChannels waveFormat.lAvgBytesPerSec = waveFormat.lSamplesPerSec *
waveFormat.nBlockAlign Set DSBuffer = DS.CreateSoundBufferFromFile(File, bufferDesc,
waveFormat) End Sub Sub DSStop () DSBuffer.Stop End Sub Sub DSPlay () DSBuffer.Play
DSBPLAY_DEFAULT End Sub Function Volume(vol As Long) If vol > 0 Then vol = 0 If vol < -5000
Then vol = -5000 DSBuffer.SetVolume vol End Function
```

.

pour gerer le son

```
Function Volume(vol As Long) If vol > 0 Then vol = 0 If vol < -5000 Then vol = -5000
DSBuffer.SetVolume vol End Function .
```

Ces codes sont issues du site [Visual Basic codes sources](#) auteur : DxuTAleX